



Cristina Zuñiga

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CLUBS & ORGANIZATIONS

Women In Animation,
Los Angeles Chapter,
(DEC 2019 - Present)
Member

Women In Animation
Mentorship Program,
Warner Animation
Group, Los Angeles
(JAN 2019 - JUN 2019)
Mentee

CSUF Women In
Animation, California
State University,
Fullerton
(DEC 2018 - Present)
Member

LatinX in Animation,
Latino Film Institute,
Glendale
(JUN 2019 - Present)
Member

Pencil Mileage Club,
California State
University, Fullerton
(SEP 2017 - Present)
Member

SOFTWARE

- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- Adobe Premiere Pro
- Microsoft Word
- Microsoft Excel
- Powerpoint
- Shotgun Software
- Google Drive
- Filemaker Pro

SKILLS

- Quick learner
- Detail-oriented
- Organization
- Communication
- Multitasking
- Positive attitude

EDUCATION

CALIFORNIA STATE UNIVERSITY, FULLERTON CA
Bachelor of Fine Arts in Animation, June 2020

EXPERIENCE

CARTOON NETWORK MAY 2020 - PRESENT)

Freelance 2D Background Designer

- Designs 2D layouts for an unannounced animated spinoff.
- Follows a set production schedule following weekly deadlines and quick revision turnarounds.
- Follows the style guide and referenced storyboards to produce layouts.

CARTOON NETWORK (SEPT 2019 - MAR 2020)

Production Intern - Craig of the Creek

- Aided the production team with daily clerical tasks.
- Delivered storyboard documents for team members and uploaded scans onto the production server.
- Took notes during record sessions, design appraisals, and design breakdown meetings.
- Assisted in training other interns for routine production duties.

CSUF WOMEN IN ANIMATION (JUNE 2019 - MAY 2020)

Vice President

- Presided at organization meetings in the absence of the President.
- Acted as an assistant to the President and took charge when needed.
- Aided in organizing Speaker events with animation industry professionals.
- Scheduled meetings and keep track of the calendar.
- Delegated tasks and coordinated with officers.

"JOURNEY THROUGH MEMORIES" ART TEAM (FEB 2018 - MAY 2018)

Artist & Animator

- Collaborated with an online team from UC Santa Cruz in creating a 2D game.
- Followed a set production schedule following weekly deadlines.
- Uploaded approved files onto the main google drive in organized folders.
- Produced, animated, and colored spell effects.
- Laid out 2D art assets to create sequences following a script.

CSUF TITAN COMMUNICATIONS (AUG 2017 - DEC 2017)

Graphic Artist & Animation Intern

- Collaborated with producers and coordinators to ensure graphics files were updated with approved changes.
- Created graphics and designs in a studio environment during operation hours.
- Pitched, produced, and animated graphic sequences for news media Titan Weekly.
- Maintained projects and files in organized folders.

COLLABORATIVE PROJECTS

24 HOUR ANIMATION CHALLENGE (OCT 6TH, 2018)

Production Team Member (Story Artist, Animator, & Colorist) - Team Shameless Sellouts

- Produced, boarded, animated, and colored a short film within a 24 hour deadline.
- Collaborated with a team of fellow students to create an animated short.
- Devised ideas to increase production workflow and workarounds.